



**Under Construction:** VA7FI is editing this section, please do not edit it until this notice is taken down.

## Recall

- [Modulation](#)

## Receivers

There are three main characteristics of a receiver: *sensitivity*, *selectivity*, and *stability*.

### Sensitivity

A signal is always accompanied by some sort of noise, and very roughly speaking, if the signal is stronger than the noise, then it can be heard. To quantify this, we use a term called 🗣️ [Signal-to-Noise Ratio](#) (SNR or S/N):

$$\text{SNR} = \frac{\text{Signal}}{\text{Noise}}$$

Since SNR is a ratio:

- If  $\text{SNR} > 1$ , then the signal is stronger than the noise.
- If  $\text{SNR} = 1$ , then the signal and the noise have the same strength.
- If  $\text{SNR} < 1$ , then the noise is stronger than the signal.

Like other ratios, we often express SNR in [decibel](#). Recall that a ratio of 1 = 0 dB, so the above could be stated as:

- If  $\text{SNR} > 0$  dB, then the signal is stronger than the noise.
- If  $\text{SNR} = 0$  dB, then the signal and the noise have the same strength.
- If  $\text{SNR} < 0$  dB, then the noise is stronger than the signal.

Now back to the receiver. The sensitivity of a receiver is its ability to pick out weak signals from the noise. That is, it indicates how faint an input signal can be and still be successfully received by the receiver.



For example, here's the specs sheet from the IC-7300:



For example, a receiver with a sensitivity of -123 dBm can pick out a signal of 0.0000000000005 mW.<sup>1)</sup>

## Selectivity

Recall from the [intro section](#) that radio signals always take up some bandwidth on the radio spectrum:

-  **CW** takes the least amount of “space” because it's essentially just a single note being turned on and off. A 250 Hz filter would work well to isolate the signal and reject neighbouring signals.
-  **RTTY** is a [digital mode](#) that uses two notes to represent 0s and 1s, thus it takes a little bit more space than CW.
- SSB signals usually have a bandwidth between 2 kHz and 3 kHz. A 2.4 kHz filter would work well to isolate the signal and reject neighbouring signals.
- FM, needs about 20 kHz, which is why FM radio stations sound better than AM radio stations.



Now back to the receiver. The selectivity of a receiver is its ability to pass only the signal of interest and reject everything else.

## Filters

Sometimes a specific noise or interference is mixed in the signal and we'd like to reduce or eliminate it. One way is to use filters. You can think of filters a little bit like the equalizer on a Hi-Fi stereo.

- A filter that lets high frequencies through but blocks low frequencies is called a high pass filter.
- A filter that lets low frequencies through but blocks high frequencies is called a low pass filter.
- A filter that blocks a narrow band of frequencies in the middle of the audio spectrum is called a notch filter. Here's an example:



This picture has three main parts. From top to bottom:

1. The frequency is 7.100 MHz on LSB.
2. The scope shows this frequency relative to the entire band (7.000 Mhz to 7.300 Mhz)
3. At the bottom is the audio spectrum of what we hear (300 Hz to 2.5 kHz)

You'll notice that there's a very intense line around 1.5 kHz on the audio spectrum. This line, coming from an interfering carrier signal, sounds like a loud note (a little above  $F_6$  for the musicians out there) mixed with the voice. To remove this tone, we can “notch” it. We now see a dark spot around 1.5 kHz. If we need to, we can make this spot more or less wide.



## Stability

# Transmitters

## Questions

- B-003-010-001 → B-003-011-001



<sup>1)</sup>

$$-123 \text{ dBm} = 10^{-12.3} \text{ mW} \approx 5 \times 10^{-13} \text{ mW}$$