# **Optional Math of Waves**

This is a brief survey of the math required to analyze waves at the first or second year university level. If you did well in grade 12 high school math, you'll probably be able to follow this and learn some new and really cool math.

Last update: 2021/01/03 20:08

### Real numbers

If  $\S (5)^2 = 25 \S$  and  $\S (-5)^2 = 25 \S$ , what number can you put in the box so that:

 $\$ \ A = -25 \$ 

It turns out that there is no *real* number such that when you multiply it by itself you get a negative number, but could we invent an *imaginary* one?

### **Complex Numbers**

Let's create an *imaginary* number called \\$ i \\$ such that:

 $\ i = \sqrt{-1} \quad Aightarrow \quad i^2 = -1 \$ 

Even though  $\$  i  $\$  is nowhere on the real line (in math, we say that:  $\$  i  $\$  i  $\$  inot $\$  mathbb{R} \\$), we can none-the-less perform interesting mathematical operations with it:

• We can add it to a real number and create a *complex* number:

\$(1 + i) \$

• We can multiply complex numbers together:

 $\begin{array}{l} \left(1+i\right)^2 &= 1+2i+i^2 \\ &= 1+2i-1 \\ &= 2i \end{array}$ 

• We can find roots:

 $\label{lem:condition} $$ \sum_{z^4 = 16 \neq z^2 = \left(\frac{r}{ \left(\frac{r}{4 \right)} 4 \right)} 4 \left(\frac{z^4 + 16 \right)}{c^4 \left(\frac{r}{4}\right)} $$ is $$ z^4 = 16 \left(\frac{r}{4 \right)} \right). $$ $$ z^4 = 16 \left(\frac{r}{4 \right)} \right). $$ is $$ z^4 = 16 \left(\frac{r}{4 \right)} \right). $$ z^4 = 16 \left(\frac{r}{4 \right)} \right). $$ is $$ z^4 = 16 \left(\frac{r}{4 \right)} \right). $$ is $$ z^4 = 16 \left(\frac{r}{4 \right)} \right). $$ is $$ z^4 = 16 \left(\frac{r}{4 \right)} \right). $$ is $$ z^4 = 16 \left(\frac{r}{4 \right)} \right). $$ is $$ z^4 = 16 \left(\frac{r}{4 \right)} \right). $$ is $$ z^4 = 16 \left(\frac{r}{4 \right)} \right). $$ is $$ z^4 = 16 \left(\frac{r}{4 \right)} \right). $$ is $$ z^4 = 16 \left(\frac{r}{4 \right)} \right). $$ is $$ z^4 = 16 \left(\frac{r}{4 \right)} \right). $$ is $$ z^4 = 16 \left(\frac{r}{4 \right)} \right). $$ is $$ z^4 = 16 \left(\frac{r}{4 \right)} \right). $$ is $$ z^4 = 16 \left(\frac{r}{4 \right)} \right). $$ is $$ z^4 = 16 \left(\frac{r}{4 \right)} \right). $$ is $$ z^4 = 16 \left(\frac{r}{4 \right)} \right). $$ is $$ z^4 = 16 \left(\frac{r}{4 \right)} \right). $$ is $$ z^4 = 16 \left(\frac{r}{4 \right)} \right). $$ is $$ z^4 = 16 \left(\frac{r}{4 \right)} \right). $$ z^4 = 16 \left(\frac{r}{4$ 

### **A Little Philosophy**

If these weird numbers follow all of the algebra rules without inconsistencies, does it mean they *exist* as much as the real numbers? Aren't complex numbers a mere *creation* by mad mathematicians? How about mathematics itself: is it *discovered* or *invented*?<sup>1)</sup>

In a certain way, negative numbers are just as weird as complex numbers: after all, we know what 5 cars look like,

but what does -5 cars mean? And yet, in certain context (like temperature), we have no problem using negative numbers. Could it be that there are contexts where complex numbers make sense?

Last update: 2021/01/03 20:08

# **The Complex Plane**

In the same way that we can represent real numbers by a point on the real number line...<sup>2)</sup>:



... we can also represent a complex number graphically on a complex plane by using the horizontal axis for the real part and the vertical axis for the imaginary part. For example,  $\$  (1 + i)  $\$  would be represented as a point 45° up the horizontal axis and  $\$  sqrt{2}  $\$  away from the origin:

#### Download polar.ggb

You can move the point around to look at other complex numbers on the plane.

To convert between the Cartesian \\$(a,b) \\$ and the Polar \\$ (r \angle \theta) \\$ representations, only simple trigonometry and Pythagoras is needed.

\\$\$ a + ib \rightarrow r\angle \theta \\$\$	<b>\\$\$ r\angle \theta \rightarrow a+ib \\$\$</b>
$\$ r^2 = a^2 + b^2 \$$	$\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ $
$\ \$ \tan \theta = \dfrac{b}{a} \\$\$	$$$ b = r \sin \theta $

Note that very often, we use radians instead of degrees for the angle. There are a total 360° or  $2\pi$  radians in a circle. While most people are used to degrees, a radian is actually much easier to picture:

- Imagine a circle.
- Now imagine the length from the centre to the circle (along the ——radius").
- Take that length and lay it down on the perimeter of the circle.
- The angle that this length covers is 1 radian (because of the length of the radius on the circle).
- That's why a circle has  $2\pi$  (because the circumference is  $2\pi r$ )

#### Roots

The complex plane has many useful applications, but one of them allows us to visualize roots of the form  $\ z^n = w \$ . For example, if we set  $\ w = 9 \$  and  $\ n = 2 \$  on the graph below, we'll see that the roots of  $\ z^2 = 9 \$  are  $\ z = pm 3 \$ .

#### Download complexroots.ggb

Without using the graph above, what do you expect the solution(s) to  $\ z^3 = 8 \$  will be? That is, what number(s), when multiplied by itself three times gives 8?

Now move \$ w = 8 \$ and \$ n = 3 \$ to have a look at the solutions graphically, you might be surprised by what you find.

Last update: 2021/01/03 20:08

So \$z = 2\$ was to be expected since  $\$2^3 = 8\$$  but it looks like there's two more solutions.

To find them, we first notice that the three solutions are spread out evenly around the circle, that is they are  $120^{\circ}$  apart. So in polar coordinates, the three solutions are  $\$z = 2\$  angle  $0^{\circ}$  angle  $120^{\circ}$  angle  $120^{\circ}$ .

We can now convert them to Cartesian:

- $\z = 2\angle 0^\circ(circ) = \big(2\cos(0^\circ(circ), 2\sin(0^\circ(circ)))) = (2, 0) = 2\$
- $s = 2 = 120 \circ (120 \circ (120$
- $\z = 2\angle 240^\circ = \big(2\cos(240^\circ), 2\sin(240^\circ)) = (-1, -\qrt{3}) = -1 i\qrt{3}\$

Let's check that the second solution works:  $\left\{\frac{3}\right\} (-1 + i \cdot \frac{3})^3 \& = (-1 + i \cdot \frac{3}) \cdot (-2 \cdot \frac{3}) \cdot ($ 

# The Euler Identity

The Euler identity exposes a deep relationship between trigonometric and exponential functions<sup>3</sup>:

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$ e^{i \theta} = \cos \theta + i \sin \theta
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Let's use two different ways to verify that this mysterious identity is true.

#### The Derivatives

If we separate this identity into two functions and take their derivatives, we notice that:  $\ensuremath{\mbox{lign*}} \&\& f(\theta) \&= e^{i \theta} \& g(\theta) \&= |\cos \theta + i \sin \theta \& f'(\theta) \&= i e^{i \theta} \& g'(\theta) \&= -\sin \theta + i \cos \theta & f'(\theta) \&= i \cdot g(\theta) \& g'(\theta) \&= i \cdot g(\theta) \& g'(\theta) \&= i \cdot g(\theta) \& g'(\theta) \& g'(\theta) \&= i \cdot g(\theta) \& g'(\theta) \& g'(\theta) \& g'(\theta) \&= i \cdot g(\theta) \& g'(\theta) \& g$ 

We know that there's only one functions  $\$  h(x)  $\$  that satisfies the differential equation  $\$  h'(x) = ah(x)  $\$ , and it is  $\$  h(x) = A e^{ax} \\$ What Euler discovered is that when  $\$  a = i \\$, there's a second function that also satisfies the same differential equation! These two functions must therefore be one and the same.

#### **Taylor**

Another method to verify the Euler identity is to use Taylor series:

 $\label{eq:continuous} $$ \left\{ \frac{x^2}{2!} + \frac{x^3}{3!} + \frac{x^4}{4!} + \frac{x^5}{5!} + \cdot x^5}{5!} - x^5}$ 

Last update: 2021/01/03 20:08

- 1. Replace  $\ x \$  with  $\$  i \theta \\$ in the Taylor series of \\$  $e^x \$
- 2. Replace  $\ x \$  with  $\$  theta  $\$  in the Taylor series for  $\$  sin  $\$  and  $\$  cos  $\$
- 3. Add the Taylor series of \\$ \cos \theta \\$ and \\$ i \sin \theta \\$ together and you'll get the Taylor series for \\$  $e^{i \theta} \$

# **Euler Identity and Polar-Cartesian Representations**

In the previous section, we saw that a complex number  $\$z = a + ib \$  could be represented as a point  $\$(a, b)\$  on the complex plane, which could also be viewed in polar coordinates as  $\$r\$  which \$. We saw that to convert between the Cartesian  $\$(a,b) \$  and the Polar \$ ( $r \$  plane) \$ representations, only simple trigonometry and Pythagoras is needed:

\\$\$ a + ib \rightarrow r\angle \theta \\$\$	<b>\\$\$ r\angle \theta \rightarrow a+ib \\$\$</b>
$\$ r^2 = a^2 + b^2 \$$	$\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ $
$\  \  \  \  \  \  \  \  \  \  \  \  \  $	$$$ b = r \sin \theta $

This means that:

This offers another interpretation of the Euler identity as the algebraic conversion between Cartesian and Polar coordinates:

	Cartesian	Polar	
Graphical	\\$\$(a, b) \\$\$	$\ \fi (r\angle \theta) \$	
Algebraic	\$z = a + ib	$\space{2mm} $$ z = re^{i\theta} \$	

This now allows us to simplify a lot of difficult mathematics. For example let's look at the root problem  $\$z^3 = 8 \$ . Since the number 8 on the complex plane is the point  $\$(8,0)\$ , in polar coordinates, it can be any of the following:  $\$\alpha = 0$ ,  $\alpha = 0$ 

```
\sp z^3 = 8 = \left\{ \left( \frac{3 - 3}{c} 8e^{0 i} \right) \ 8e^{2\pi i} \right\} \right\} \
```

 $$$ \left( s^{0}_{3} &= \left( s^{1}_{3} \right) \\ e^{\left( s^{0}_{3} \right)} &= s^{\left( s^{1}_{3} \right)} \\ e^{\left( s^{1}_{3} \right)} &= s^{$ 

If we had used more than 3 numbers, the roots would have started repeating. If we had used less than 3, we would have missed some answers in the same way that there are two answers to  $\frac{z^2}{9} = 9$  (namely z = pm 3).

### Cartesian vs Polar

Which is the best representation: Cartesian, \$z = a + i b \$, or Polar,  $\$z = re^{i\theta}$ . As you might expect, it depends on what you're trying to do... For example, let's take:

Last update: 2021/01/03 20:08

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\struct{2}e^{\left(i\rightfrac{\pi _{i}}{4}\right) \quad \text{duad } z_2 = -1 + i = \sqrt{2}e^{\left(i\rightfrac{3\pi _{i}}{4}\right) \structure{2}e^{\left(i\rightfrac{3\pi _{i}}{4}\right)
```

Imagine having to add, subtract, multiply, divide or divide these together. Or raise them to a power, or take a root of them. Which of the two representations do you think would be easiest to use for each operation?

Operation	Cartesian	Polar
Addition	Easiest: $\$$ \$ z_1 + z_2 = $(1 + i) + (-1 + i) = 2i \$$	I don't know how to do it. \\$\$ z_1 \pm z_2 = \sqrt{2}e^\\left(i\frac{\pi}{4}\right) \pm \sqrt{2}e^\\left(i\frac{3\pi}{4}\right) = ?? \\$\$
Subtraction	Easiest: $\$$ \$ z_1 - z_2 = (1 + i) - (-1 + i) = 2 \\$\$	
Multiplication	Moderate: \\$\$ z_1 \cdot $z_2 = (1 + i) \cdot (-1 + i)$ \\$\$ \\$\$ = (1)(-1) + (1)(i) + (i)(-1) + (i)(i) \\$\$ \\$\$ = -1 + i - i - 1 = -2 \\$\$	Easiest: \\$\$ z_1 \cdot z_2 = \sqrt{2}e^\left(i\frac{\pi}{4}\right) \cdot \sqrt{2}e^\left(i\frac{3\pi}{4}\right) \\$\$ = \sqrt{2}\cdot \sqrt{2} e^\left(i\frac{\pi}{4} + i\frac{3\pi}{4}\right) \\$\$ \\$\$ = 2 e^{i\pi} = -2 \\$\$
Division	Tedious: \\$\$ \frac{z_1}{z_2} = \frac{(1 + i)}{(-1 + i)} = \frac{(1 + i)(-1 - i)}{(-1 + i)(-1 - i)} \\$\$ \\$\$ = \cdots = \frac{-2i}{2} = -i \\$\$	$Easiest: \ \ frac\{z_1\}\{z_2\} = \\ frac\{\sqrt\{2\}e^\left(i\frac\{\pi\}\{4\}\right)\}\{\sqrt\{2\}e^\left(i\frac\{3\}i\}\{4\}\right)\} = e^\left(i\frac\{\pi\}\{4\}\right) + i\frac\{3\}i\}\{4\}\right) = -i \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ $
Exponentiation	The bigger the exponent, the more tedious: $\$z_1^{100} = (1 + i)^{100} = \cdot $	Easy no matter how big the exponent: $\$z_1^{100} = \left( \frac{2}e^\left(\frac{12(2\pi i)} 4\right)\right)^{100} \$ if $= 2^{50}e^{12(2\pi i)} e^{\pi i} \$
Roots	I don't know if it's even possible: \\$\$ \sqrt[3]{z_2} = \sqrt[3]{-1 + i}\\$\$ \\$\$ (-1 + i)^\left(\frac{1}{3}\right) = ?? \\$\$	$= \sqrt{6}{2}e^{\left(i\frac{\pi c^{\pi i}}{4}\right)} = \frac{1 + i}{\sqrt{3}{2}} \$

The lesson here is that since the polar representation uses exponents, and exponents turn multiplication into addition<sup>4)</sup>, the polar representation is easiest for multiplication, division, exponentiation, and roots. It's essentially why the dB scale is so useful.

# **Important Algebraic Results**

• Use the Euler identity to get the following two useful results:

Last update: 2021/01/03 20:08

Modify the Euler identity to see what happens when the angle is \\$ (-\theta) \\$

\begin{align\*} && e^{i \theta} &= \cos \theta + i \sin \theta \\ \Rightarrow && e^{i (-\theta)} &= \cos (-\theta) + i \sin (-\theta) \\ \Rightarrow && e^{-i \theta} &= \cos \theta - i \sin \theta \end{align\*}

• Add the original Euler identity to the new one for \\$ (-\theta) \\$ and simplify:

\begin{align\*} && e^{i \theta} &= \cos \theta + i \sin \theta \\ + && \underline{e^{-i \theta}} &= \underline{\cos \theta - i \sin \theta} \\ \Rightarrow && e^{i \theta} + e^{-i \theta} &= 2\cos \theta \\ \Rightarrow && \cos \theta &= \frac{e^{i \theta}} + e^{-i \theta}}{2} \\ \end{align\*}

• To get the second equation, take the original Euler identity and subtract the new one for \\$ (-\theta) \\$ from it and simplify:

\begin{align\*} && e^{i \theta} &= \cos \theta + i \sin \theta \\ - && \underline{e^{-i \theta}} &= \underline{\cos \theta - i \sin \theta} \\ Rightarrow && e^{i \theta} - e^{-i \theta} &= 2i \sin \theta \\ Rightarrow && \sin \theta &= \frac{e^{i \theta}} - e^{-i \theta}}{2i} \\ \end{align\*}

• Use the Euler identity to show that:

Multiply the Euler identities for \\$\theta\\$ and \\$\phi\\$ and simplify.

 $\label{theta} \& e^{i \theta} \& e^{i \theta}$ 

But the Euler identity for angle \\$ (\theta + \phi) \\$ is: \\$\$ e^{i (\theta + \phi)} = \color{green}{\cos(\theta + \phi)} + i\color{blue}{\sin(\theta + \phi)} \\$\$

So comparing the real and imaginary parts, we can conclude that:  $\$  \color{green} {\\cos(\theta + \phi) = \\cos \theta \\sin \phi} \\ \\color{blue} {\\sin(\theta + \phi) = \\cos \theta \\sin \phi + \\sin \theta \\\cos \\phi} \\$\$

• Use the two earlier results to show that:

 $\ \$  \sin (\theta + \Delta \theta) + \sin (\theta - \Delta \theta) = 2 \cos \Delta \theta \sin \theta \\$\$

Last update: 2021/01/03 20:08

Use the last result for \\$ \sin(\theta + \phi) \\$ but replace \\$ \phi \\$ with \\$ \Delta \theta \\$

\\$\$ \sin (\theta + \Delta \theta) = \cos \theta \sin \Delta \theta + \sin \theta \cos \Delta \theta \\$\$

Similarily, \begin{align\*} && \sin (\theta - \Delta \theta) &= \cos \theta \sin(-\Delta \theta) + \sin \theta \cos (-\Delta \theta) \\ \Rightarrow && \sin (\theta - \Delta \theta) &= -\cos \theta \sin\Delta \theta + \sin \theta \cos \Delta \theta \\ \end{align\*}

This last result is the basis behind why modulating the amplitude of a carrier produces side bands.

In the physics of wave, we often have to find solutions to the following type of differential equations:

$$\$ a \cdot (x)(t) + b \cdot (x)(t) + c \cdot (x)(t) = 0 \$$

A differential equation is an equation that relates a function to its derivatives in some ways and the question is: given some information about the system, what's the function (or family of functions) that satisfy the differential equation.



In physics we often use a dot above the function to indicate a derivative with respect to time, where as in math, we'll often use an apostrophe. Physicists don't like the apostrophe too much because they sometimes use it to denote a different coordinate system. So don't let the notation confuse you:  $\$  \dot{x}(t) = x'(t) = \frac{dx}{dt} \quad \text{and} \quad \ddot{x}(t) = x''(t) = \frac{d^2x}{dt^2} \\$\$

Whether math is discovered or invented is a famous philosophical problem. If you think it's invented: does that mean that 2 + 2 didn't equal 4 until someone invented that? If you think it's discovered, what about computer programs? At the root, all computing is basically just math.

Number line picture from Wikipedia: Number line

Note, to obtain the  $\P$  most beautiful equation in the world, set \\$ \theta = \pi \\$ in the Euler identity: \\$\$ e^{i \pi} = \cos (\pi) + i \sin (\pi) = -1 + 0i = -1\\$\$ \\$\$ \Rightarrow e^{i \pi} = -1\\$\$ which is amazingly beautiful because it relates \\$ e = 2.71828... \\$, \\$i = \sqrt{-1} \\$, \\$\pi = 3.14159... \\$, and \\$-1\\$ in the most surprising and elegant way.

Last update: 2021/01/03 20:08

4)

 $\ x^a \cdot x^b = x^{a+b} \$